New Life: Video Games, Literature, and Language

TEACHER of COR 463
“Dante’s *Inferno*: Video Games and Literature”

- Strongly Agree 75%
- Agree 20%
- Strongly Agree 67%
- Agree 18%
- Neutral 5%
- Disagree 10%
- Disagree 3%
- Neutral 2%

Professional Identity
*Bridging Gaps*

- Video Games
- Literature
- Language
- Engaged Learning (fun)

SCHOLAR

A Tale of Two Dante’s